



Developing Creativity

SEHG-PD-1001 · Business · approx. 7 min seat time · English · 100% online, self-paced

Accreditation & industry alignments: none verified on record — institutional accreditor mapping pending

COURSE DESCRIPTION

Creativity and innovation will improve your chances of success in business and in life. There are steps that can be taken to inspire you and to develop your creative mindset. By changing the way you think and by overcoming your fear of risk, you will improve your creativity. Implementing the guidelines in this module is the first step to forever changing your creative process.

Personal Development course: Developing Creativity.

LEARNING OBJECTIVES

Upon completion, the student will be able to:

- Define creativity
- Act with confidence
- Engage in curiosity
- Stop acting out of fear
- Learn from introspection
- Take risks

COURSE MATERIALS

- 7 instructional videos — 7 minutes of total video runtime
- This syllabus (PDF), downloadable for reference

Delivered 100% online and self-paced in the SEHG learning platform. This section lists the materials currently delivered for this course.

MODULE MAP

- Module 1 — Introduction · Subtopics: Course Objectives
- Module 2 — What Is Creativity? · Subtopics: Divergent Thinking; Problem Solving; Imagination and Inspiration; Something Out of Nothing
- Module 3 — Getting Inspired · Subtopics: Introspection; Read More; Removing the Mental Block; Art Inspires Art
- Module 4 — Beating Procrastination · Subtopics: Get Rid of Clutter; Self-Imposed Limitations; Build on Small Successes; Don't Start at the Beginning
- Module 5 — Improving Your Creative Mindset (I) · Subtopics: Open Mind; Do Not Judge; Positive Mindset; Ask Why?
- Module 6 — Improving Your Creative Mindset (II) · Subtopics: Make Associations; Keep a Journal; Question Assumptions; Creative Confidence
- Module 7 — Curiosity · Subtopics: Spark Your Curiosity; Curiosity is the Engine of Creativity; Engage; Ask Open-Ended Questions
- Module 8 — Take Risks · Subtopics: Be Confident; Scared to Fail?; Fake It Till You Make It; Afraid to Be Judged
- Module 9 — Think Like a Child · Subtopics: Daydream; Be Curious; Play Games; Experiment

- Module 10 — Environmental Factors · Subtopics: Work Area; Additional Environments; Get Enough Sleep; Variables
- Module 11 — Individual Brainstorming · Subtopics: Generate A Lot of Ideas; Mind Mapping; Visualization; Organize and Bring Ideas Together
- Module 12 — Assessment

COMPLETION & CERTIFICATION

Completion-based: a certificate of completion is issued after all course videos have been viewed. The certificate of completion is non-credit. This course does not currently carry academic credit or CEUs.

SUPPORT, ACCESS & POLICIES

- Support: CEO@SynergyEducation.AI
- Accessibility: ADA/WCAG 2.1 AA-first delivery; accommodations available on request.
- Academic integrity and refund policies: per SEHG student handbook.
- Language editions: en, es (non-English editions flagged "in production" until human-verified)